

Art Telephone

For this project students channel the games of telephone and pictictionary to further communicate visual literacy. The game telephone is where one person whispers a statement into someone's ear. That person then whispers the statement into the next person's ear and so on. By the end of the game the sentence is usually drastically different from the beginning. "Art Telephone" is the same but through reproducing art.

Students start by making a painting, and writing instructions for how to recreate it. They then hand the instructions to someone and have them make the painting. This project keeps passing student to student until a (usually) drastically different painting is made.

Example:



Art instructions

1. select a square digital canvas to paint on
2. Start using a wide brush to establish a fuschia background
3. using the same brush size and opacity create a spiral in bright red from the left side of the square spiraling upwards and ending in the center of the screen
4. use a 50% transparent brown (the same brush size) to cover the the top left corner of the screen towards the bottom right corner-fill in all of the space above the diagonal
5. now choose a bright green at full opacity and 50% brush size to polka dot the area just filled in with the transparent brown by tapping the ipad.
6. use a full size brush at 75% transparency to paint a bright yellow circle at the top right quadrant of the canvas.
7. use a 50% size brush at full opacity to paint a ultramarine scribble at the bottom left corner and to create a border at the top of the canvas

8. select the most teal color you can find and use a full size brush at 25% transparency to outline the border of the brown transparent border from step 4.

9. using the same teal at 100% opacity and 50% brush size draw a squiggle throughout the transparent outline from step 8.

10. using a 100% size brush at 100% opacity with a bright orange poke the center of the yellow circle from step 6 to paint a large dot.

Progress of Game:

